



NATIONAL
COORDINATING CENTER
FOR INFOCOMMUNICATIONS

TÁMOP-4.2.2.C-11/1/KONV-2012-0004

National Research Center for Development and Market
Introduction of Advanced Information and Communication
Technologies

PETRI NET BASED TRAJECTORY OPTIMIZATION

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INVESTING IN YOUR FUTURE

- 1. Introduction**
- 2. The CEGAR approach on Petri nets**
- 3. Trajectory optimization using CEGAR**
- 4. Evaluation**
- 5. Conclusions**

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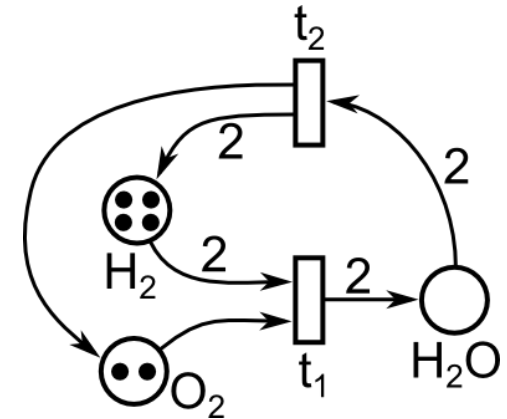
INTRODUCTION

Petri Nets

- **Information systems are becoming more complex**
 - Modeling and automatic analysis is important

- **Modeling: Petri Nets**

- Widely used modeling formalism
 - Asynchronous, distributed, parallel, non-deterministic systems
- Behavior: possible states and transitions
- Optimization problems
 - Optimal trajectory from the initial state to a given goal state
 - Reachability analysis



INTRODUCTION

Reachability analysis

- **Reachability analysis**
 - Checks, if a given state is reachable from the initial state
 - $m_1 \in R(PN, m_0) \rightarrow$ „Is m_1 reachable from m_0 in the Petri net PN ?”
 - Drawback: complexity
- **Complexity**
 - State space can be large or infinite
 - Reachability is decidable, but at least EXPSPACE-hard
 - No upper bound is known
 - A possible solution is to use abstraction

INTRODUCTION

The CEGAR approach

- **CounterExample Guided Abstraction Refinement**
- General approach
 - Can handle large or infinite state spaces
- Works on an abstraction of the original model
 - Less detailed state space
 - Finite, smaller representation
- Abstraction refinement is required
 - An action in the abstract model may not be realizable in the original model
 - Refine the abstraction using the information from the explored part of the state space
- H. Wimmel, K. Wolf
 - Applying CEGAR to the Petri Net State Equation (2011)

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CEGAR APPROACH ON PETRI NETS

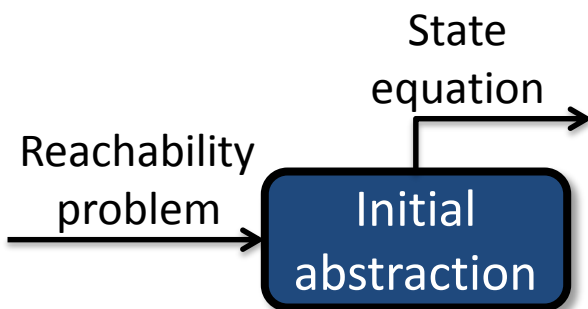
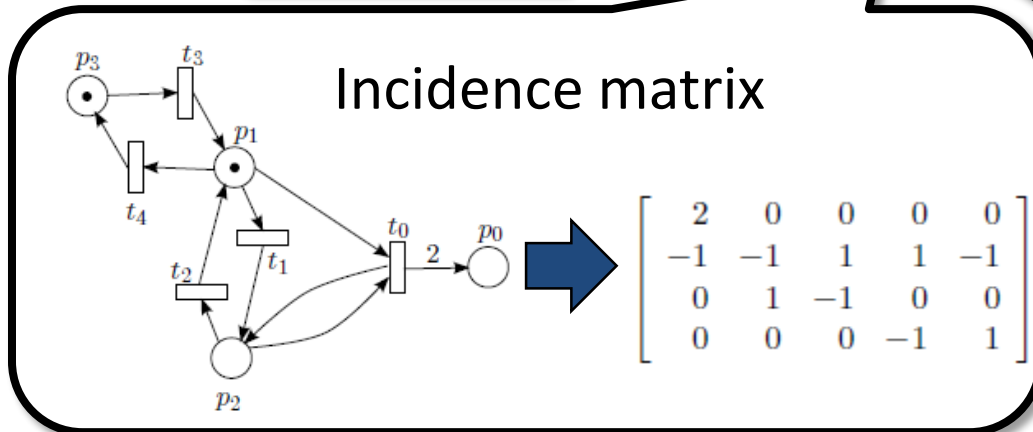
Initial abstraction

- Abstraction of Petri nets: state equation

Initial state

$$m_0 + Cx = m_1$$

Target state

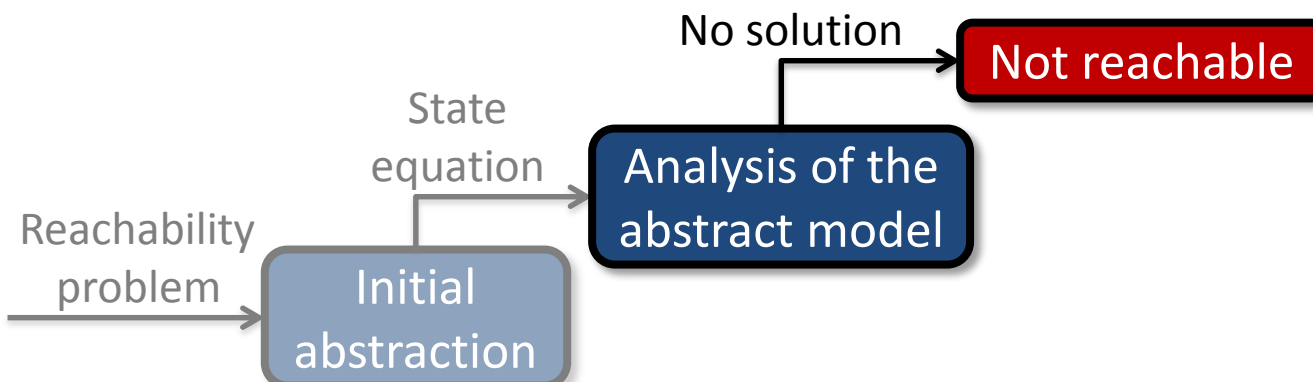
Firing count
of transitions
(*unknown*)

CEGAR APPROACH ON PETRI NETS

Analysis of the abstract model

- **Solving the state equation for the firing count of transitions**
- **Integer Linear Programming problem**
- **Necessary, but not sufficient criterion for reachability**

$$m_0 + Cx = m_1$$

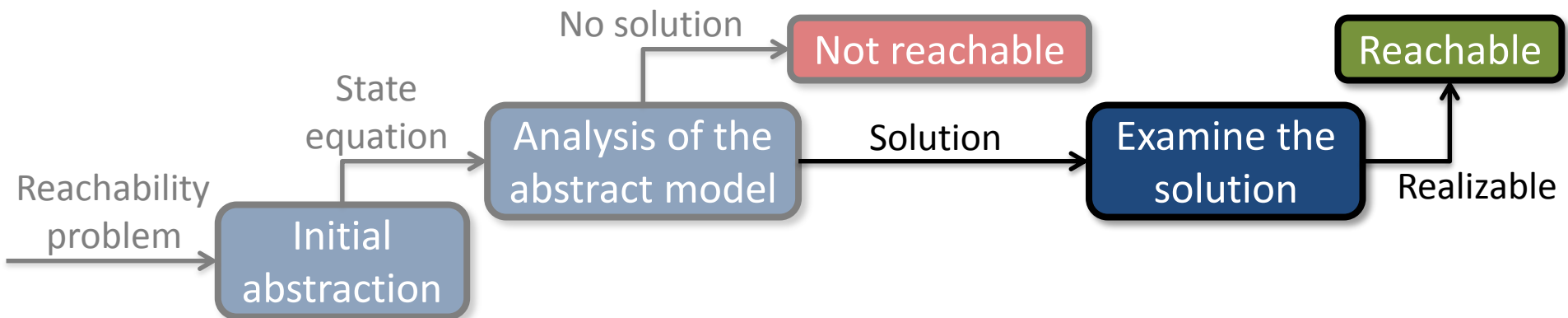
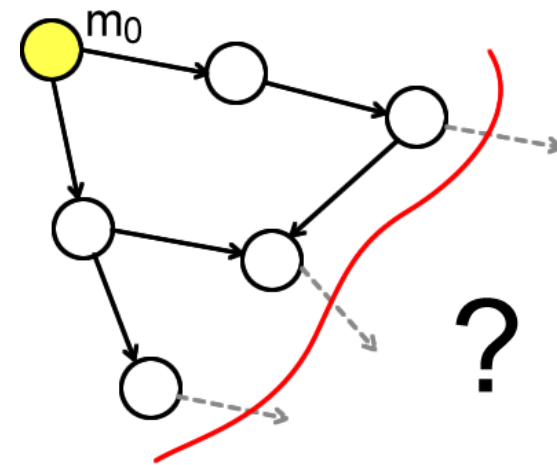
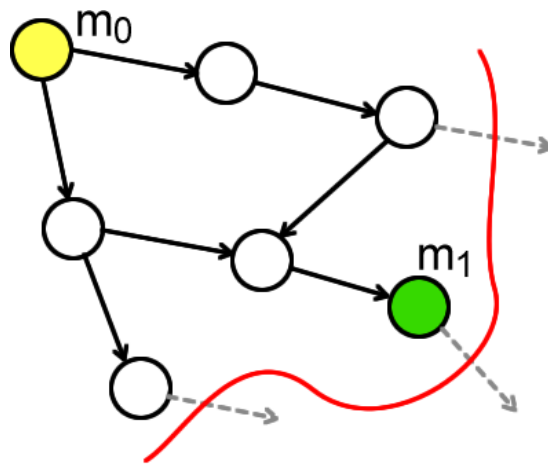


CEGAR APPROACH ON PETRI NETS

Examining the solution

- **Bounded exploration of the state space**

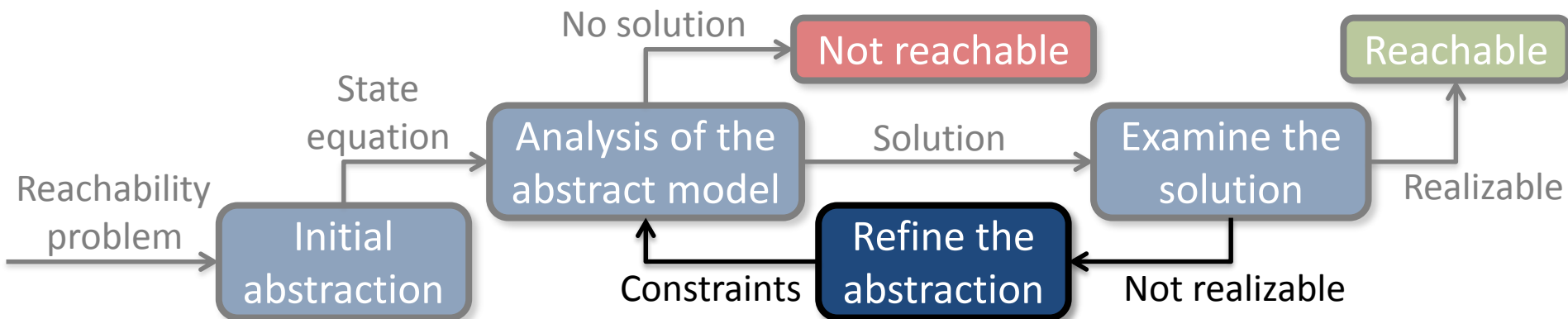
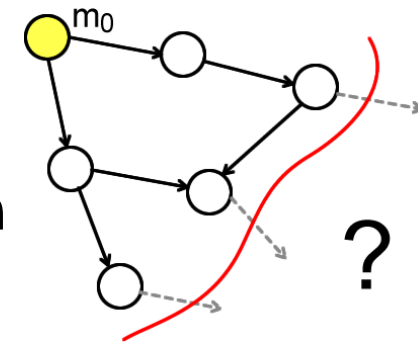
- Try to fire the transitions in some order



CEGAR APPROACH ON PETRI NETS

Abstraction refinement

- **Exclude the counterexample without losing any realizable solution**
- **Constraints can be added to the state equation**
 - The state equation may become infeasible
 - A new solution can be obtained
- **Traversing the solution space instead of the state space**



CEGAR APPROACH ON PETRI NETS

Solution space

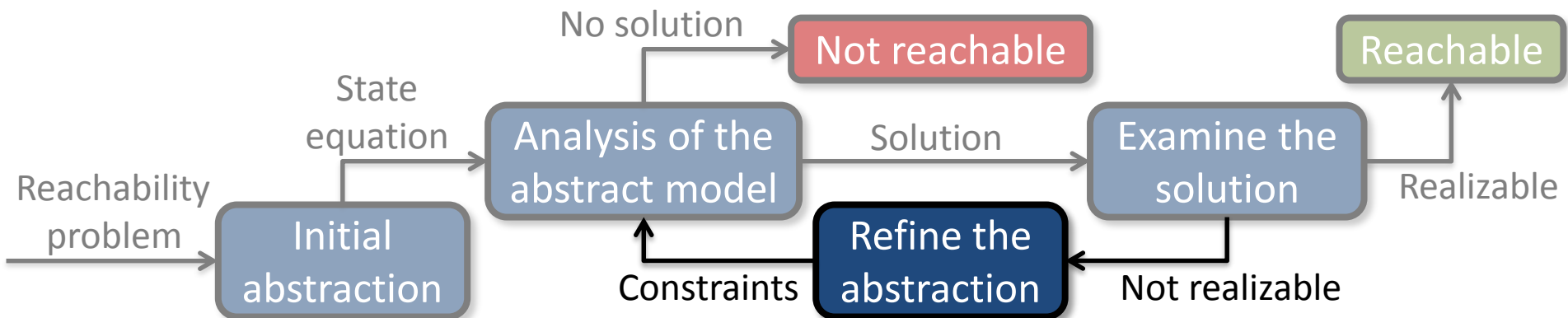
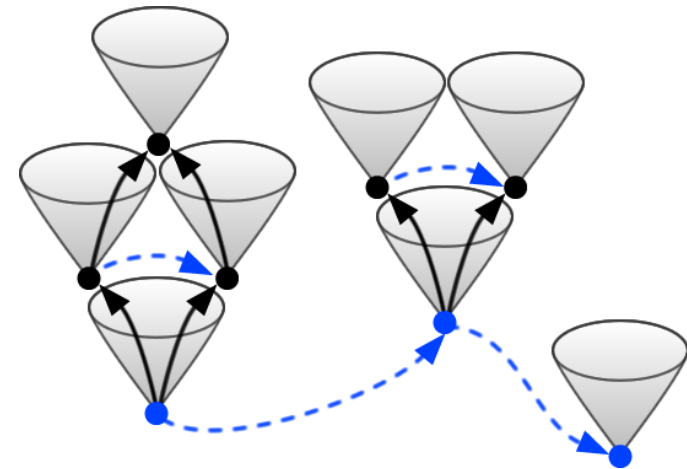
- **Semi-linear space**

- Base solutions
- T-invariants
 - Solutions of the homogenous part $Cy = 0$
 - Possible cycles in the Petri Net

- **Two types of constraints**

- Jump: switch between base solutions
- Increment: reach non-base solutions

$$m_0 + Cx = m_1$$



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- **Our previous work**

- Analyzing the algorithm
 - Correctness
 - Completeness
- Extending the set of decidable problems
- New optimizations

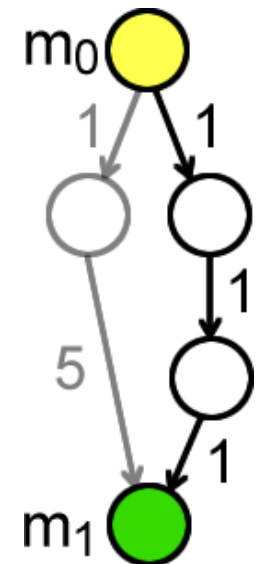
- **Current work**

- Trajectory optimization using CEGAR
 - Assigning costs to transitions
 - New strategy for the solution space traversal

TRAJECTORY OPTIMIZATION

Assigning costs to transitions

- **Core of the CEGAR approach: state equation**
 - ILP problem
 - ILP solver minimizes a function over the variables
 - Variables are transitions in our case
- **Original algorithm**
 - Verification purpose → *Is there a solution or not?*
 - Equal cost for each transition → shortest trajectories
- **Our new approach**
 - Optimization purpose → *What is the optimal solution?*
 - Arbitrary cost for transitions
 - ILP solver minimizes using the given cost



- **Traversing the solution space of the state equation**
- **Original algorithm**
 - Verification purpose → *Is there a solution or not?*
 - Fast convergence → DFS
- **Our new approach**
 - Optimization purpose → *What is the optimal solution?*
 - Store the solutions in a sorted queue
 - Continue with the one with the lowest cost

Input: Reachability problem $m_1 \in R(PN, m_0)$ and cost function z

Output: Trajectory σ or „*Not reachable*”

1. $C \leftarrow$ incidence matrix of PN Initial abstraction
2. $Q \leftarrow \text{SolveLP}(m_0, m_1, C, z, \emptyset)$ Analysis of the abstract model
3. while $Q \neq \emptyset$ do
4. | $x \leftarrow$ solution from Q minimizing $z \cdot x$
5. | if x is realizable then stop and output σ for x Reachable
6. | else Examine solution
7. | | foreach jump and increment constraint c' do
8. | | | $Q \leftarrow \text{SolveLP}(m_0, m_1, C, z, \{\text{constraints of } x\} \cup \{c'\})$
9. | | end foreach
10. | end else Analysis of the abstract model Refine abstraction
11. end while
12. Output „*Not reachable*” Not reachable

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- **Implementation**

- PetriDotNet framework
 - Modeling and analysis of Petri nets
 - Supports add-ins

- **Measurements**

- Traveling salesman problem
 - Graph traversal optimization
 - NP-complete



Number of nodes	Runtime (s)
4	0,04
6	0,14
8	0,66
9	0,90
10	1,95
11	9,49
12	24,57
13	1067,00

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- **New approach for the optimal trajectory problem**
 - Translation to the reachability of Petri nets
 - Solving reachability using CEGAR
 - Handle transition costs
 - New strategy for solution space traversal
- **Implementation and evaluation**
- **Possible future direction**
 - Optimization of continuous systems



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THANK YOU FOR YOUR ATTENTION!
QUESTIONS?

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